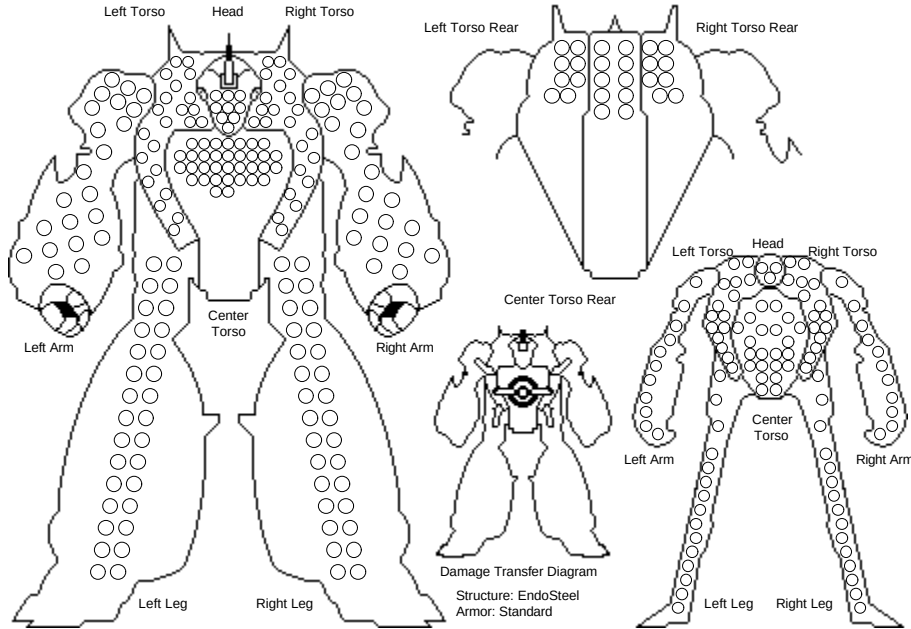


BattleTech Record Sheet - The Drawing Board - v1.0.71
Blackstone Interactive



Weapon Range Data

Weapon	Heat	Dam	Min	Short	Med	Long
ER Small Laser	2	5	-	2	4	6
LB 20-X AC	6	1	-	4	8	12
Large Pulse Laser	10	10	-	6	14	20
Medium Pulse Laser	4	7	-	4	8	12

Critical Hit Table

Left Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Hand Actuator
- Large Pulse Laser
- Large Pulse Laser



- Double Heat Sink
- Double Heat Sink
- EndoSteel
- EndoSteel
- Roll Again
- Roll Again



Left Torso

- XL Engine
- XL Engine
- Medium Pulse Laser
- Medium Pulse Laser
- Double Heat Sink
- Double Heat Sink



- Double Heat Sink
- Double Heat Sink
- Double Heat Sink
- Double Heat Sink
- Double Heat Sink
- Double Heat Sink



Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Double Heat Sink
- Double Heat Sink



Head

- Life Support
- Sensors
- Cockpit
- ER Small Laser
- Sensors
- Sensors

Center Torso

- XL Engine
 - XL Engine
 - XL Engine
 - Gyro
 - Gyro
 - Gyro
- Gyro
 - XL Engine
 - XL Engine
 - XL Engine
 - @LB 20-X AC [Slug] (5)
 - @LB 20-X AC [Slug] (5)

Engine hits: OOO
Gyro hits: OO
Sensor hits: OO
Life Support hits: O

Battle Value: 1874
Cost: 14,057,499

Right Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Hand Actuator
- Large Pulse Laser
- Large Pulse Laser



- EndoSteel
- EndoSteel
- EndoSteel
- EndoSteel
- Roll Again
- Roll Again



Right Torso

- XL Engine
- XL Engine
- LB 20-X AC
- LB 20-X AC
- LB 20-X AC
- LB 20-X AC



- LB 20-X AC
- LB 20-X AC
- LB 20-X AC
- LB 20-X AC
- LB 20-X AC
- EndoSteel



Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Double Heat Sink
- Double Heat Sink



yeo-1m Yeoman

Tech Base: Clan - Level 2

Mech Type: Biped

Tonnage: 70

Movement:

Walking: 4

Running: 6

Jumping: 0

Weapons and Equipment

#	Type	Loc
1	Large Pulse Laser	LA
2	Medium Pulse Laser	LT
1	LB 20-X AC	RT
1	Large Pulse Laser	RA
1	ER Small Laser	H

Ammo

LB 20-X AC Ammo - Slug (10)

Max weapon heat: 36

Max heat dissipation: 36

Heat sink type: Double

OOOOOOOOOO

OOOOOOOO

Pilot Name:

Gunnery: Piloting:

Hits Taken:

1st 2nd 3rd 4th 5th 6th
(3) (5) (7) (10) (11) (Dead)

Heat Scale

- [30] Shutdown
- [29]
- [28] Ammo Explosion, avoid on 8+
- [27]
- [26] Shutdown, avoid on 10+
- [25] -5 Movement points
- [24] +4 Modifier to fire
- [23] Ammo explosion, avoid on 6+
- [22] Shutdown, avoid on 8+
- [21]
- [20] -4 Movement points
- [19] Ammo explosion, avoid on 4+
- [18] Shutdown, avoid on 6+
- [17] +3 Modifier to fire
- [16]
- [15] -3 Movement points
- [14] Shutdown, avoid on 4+
- [13] +2 Modifier to fire
- [12]
- [11]
- [10] -2 Movement points
- [09]
- [08] +1 Modifier to fire
- [07]
- [06]
- [05] -1 Movement points
- [04]
- [03]
- [02]
- [01]
- [00]